

# **Professional Cloud Developer Training**

# COURSE CONTENT

# GET IN TOUCH

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## About Multisoft

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## **About Course**

The Professional Cloud Developer training by Multisoft Systems is designed for developers aiming to excel in building, deploying, and optimizing applications on the Google Cloud Platform (GCP). This course provides a robust foundation in cloud-native application development, covering key concepts and implementing security best practices.

# Module 1: Designing highly scalable, available, and reliable cloud-native applications

#### 1.1 Designing high-performing applications and APIs. Considerations include:

✓ Microservices architecture

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- Choosing the appropriate platform based on the use case and requirements (e.g., laaS [infrastructure as a service], CaaS [container as a service], PaaS [platform as a service], FaaS [function as a service])
- ✓ Application modernization (e.g., containerization)
- Understanding how Google Cloud services are geographically distributed (e.g., latency, regional services, zonal services)
- ✓ User session management
- ✓ Caching solutions
- ✓ HTTP REST versus gRPC (Google Remote Procedure Call)
- ✓ Incorporating Service Control capabilities offered by API services (e.g. Apigee)
- ✓ Loosely coupled asynchronous applications (e.g., Apache Kafka, Pub/Sub, Eventarc)
- ✓ Instrumenting code to produce metrics, logs, and traces
- ✓ Cost optimization and resource optimization
- ✓ Graceful handling of errors, disasters, and scaling events

#### 1.2 Designing secure applications. Considerations include:

- ✓ Implementing data lifecycle and residency for applicable regulatory requirements
- Security mechanisms that identify vulnerabilities and protect services and resources (e.g., Identity-Aware Proxy [IAP], Web Security Scanner)
- ✓ Security mechanisms that secure/scan application binaries, dependencies, and manifests (e.g., Container Analysis)
- ✓ Storing, accessing, and rotating application secrets and encryption keys (e.g., Secret Manager, Cloud Key Management Service)
- Authenticating to Google Cloud services (e.g., application default credentials, JSON Web Token [JWT], OAuth 2.0)



- ✓ End-user account management and authentication by using Identity Platform
- ✓ Identity and Access Management (IAM) roles for users, groups, and service accounts
- Securing service-to-service communications (e.g., service mesh, Kubernetes Network Policies, Kubernetes namespaces)
- Running services with keyless and least privileged access (e.g., Workload Identity, Workload identity federation)
- ✓ Certificate-based authentication (e.g., SSL, mTLS)
- ✓ Supply-chain Levels for Software Artifacts (SLSA)

#### 1.3 Choosing storage options for application data. Considerations include:

- ✓ Time-limited access to objects
- ✓ Data retention requirements
- ✓ Structured versus unstructured data (e.g., SQL versus NoSQL)
- ✓ Strong versus eventual consistency
- ✓ Data volume
- ✓ Data access patterns
- ✓ Online transaction processing (OLTP) versus data warehousing

### Module 2: Building and testing applications

#### 2.1 Setting up your local development environment. Considerations include:

- ✓ Emulating Google Cloud services for local application development
- ✓ Using the Google Cloud console, Google Cloud SDK, Cloud Shell, and Cloud Workstations
- ✓ Using developer tooling (e.g., common IDEs, Cloud Code, Skaffold)
- ✓ Authenticating to Google Cloud services (e.g., Cloud SQL Auth proxy, AlloyDB Auth proxy)

#### 2.2 Building. Considerations include:

✓ Source control management



- ✓ Creating secure container images from code
- ✓ Developing a continuous integration pipeline by using services (e.g., Cloud Build, Artifact Registry) that construct deployment artifacts
- ✓ Code and test build optimization

#### 2.3 Testing. Considerations include:

- ✓ Unit testing
- ✓ Integration testing including the use of emulators
- ✓ Performance testing
- ✓ Load testing
- ✓ Failure testing/chaos engineering

### Module 3: Deploying applications

#### 3.1 Adopting appropriate feature rollout strategies. Considerations include:

- ✓ A/B testing
- ✓ Feature flags
- ✓ Backward compatibility
- ✓ Versioning APIs (e.g., Apigee)

#### 3.2 Deploying applications to a serverless computing environment. Considerations include:

- ✓ Deploying applications from source code
- $\checkmark~$  Using triggers to invoke functions
- ✓ Configuring event receivers (e.g., Eventarc, Pub/Sub)
- ✓ Exposing and securing application APIs (e.g., Apigee)

#### 3.3 Deploying applications and services to Google Kubernetes Engine (GKE). Considerations include:

- ✓ Deploying a containerized application to GKE
- $\checkmark$  Integrating Kubernetes role-based access control (RBAC) with IAM

- ✓ Defining workload specifications (e.g., resource requirements)
- ✓ Building a container image by using Cloud Build

## Module 4: Integrating applications with Google Cloud services

# 4.1 Integrating applications with data and storage services. Considerations include:

- Managing connections to datastores (e.g., Cloud SQL, Firestore, Bigtable, Cloud Storage)
- ✓ Reading/writing data to or from various datastores
- Writing an application that publishes or consumes data asynchronously (e.g., from Pub/Sub or streaming data sources)
- ✓ Orchestrate application services with Workflows, Eventarc, Cloud Tasks, and Cloud Scheduler

#### 4.2 Integrating applications with Google Cloud APIs. Considerations include:

- ✓ Enabling Google Cloud services
- ✓ Making API calls by using supported options (e.g., Cloud Client Library, REST API, or gRPC, API Explorer) taking into consideration:
- o Batching requests
- o Restricting return data
- o Paginating results
- Caching results
- Error handling (e.g., exponential backoff)
- ✓ Using service accounts to make Cloud API calls
- ✓ Integrating with Google Cloud's operations suite